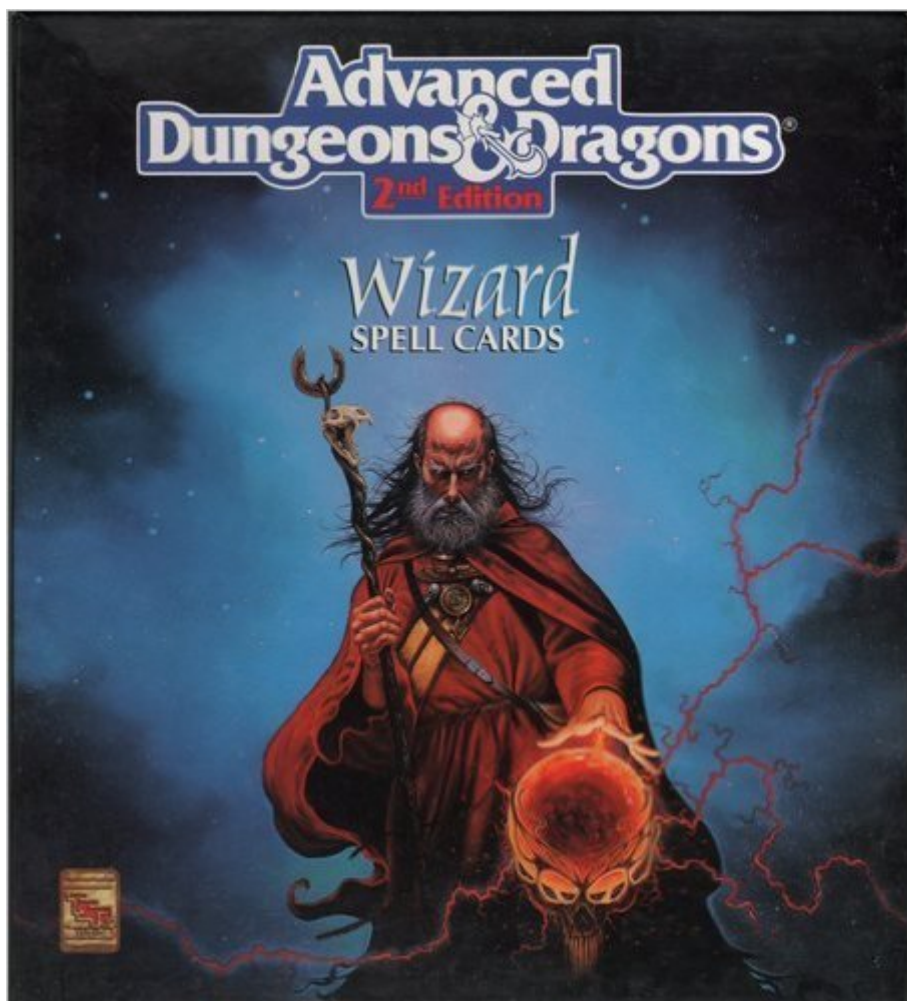


The book was found

# Deck Of Wizard Spells (Advanced Dungeons And Dragons: The Official Dungeon Master Decks)



## Synopsis

Revolutionize your wizard character's spell book with these incredibly handy reference cards. The front of each cards lists all of one spell's pertinent statistics, along with easily recognized icons representing the spell's level and school of magic. The back of each card describes the spell's effect in detail. Every wizard spell from the Player's Handbook and the Tome of Magic is included; over 400 spells in all.

## Book Information

Cards

Publisher: Wizards of the Coast; Gmc Crds edition (February 1992)

Language: English

ISBN-10: 1560763647

ISBN-13: 978-1560763642

Product Dimensions: 3 x 5.2 x 5 inches

Shipping Weight: 3.6 pounds

Average Customer Review: 4.6 out of 5 stars [See all reviews](#) (9 customer reviews)

Best Sellers Rank: #543,368 in Books (See Top 100 in Books) #32 in [Books > Humor & Entertainment > Puzzles & Games > Card Games > Trading Card Games](#) #153 in [Books > Humor & Entertainment > Puzzles & Games > Quizzes](#) #290 in [Books > Science Fiction & Fantasy > Gaming > Dungeons & Dragons](#)

## Customer Reviews

This deck is one of the most importants supplements at the AD&D RPG. It makes the player's life much more easy. Once you starts to use it, you get addicted to it.

This is for 2nd Edition D&D! If you are a magic user (Mage or Specialist Wizard), then this is the tool you need. Pick out the spells in your spell book, sort through and pick out the spells you have memorized and BAMB you are ready to play. I'm never as smart as the Wizard I play, so these cards make it easy to be a competent master of spells. Without this tool, I always found myself flipping through the book right at casting time, or pulling my finger out and holding up the game while they wait for me to figure out how many segments, range, effects, and damage. Make your life easy: get this, the PHB 2nd Edition, and the Tomb of Magic. You'll be ready to rock in all situations (later you can get fancy with other supplements, but you won't need them like you do these. (Gandolff would be proud of you.)

Perfect for keeping track of your player characters spells. Easily ask the players what spells they prepare for the day hand out the cards once the player character casts the spells have them render the card. piece of cake.

In every AD&D game I ever played or attended with these, the facility of having the wizard's spell book in a neat pile in front of the player was amazing. In fact, I actually acquired them not long after release - when the RPGA was still running "character provided" adventures at the big gaming conventions (such as GenCon). I was usually the DM (or judge, in rpga parlance) and would create a deck for each spell caster ahead of time. You never saw such a look of gratitude on a player's face as when you handed them the pile of cards ("your spell book") to go with the character they had been given.

This is a great deck for those of us RPGers who are serious and powerfull. Not so usefull to the lower level mages(due to the need to fiddle around with so many cards) but great for us 10th level to whatever (im 21est level Wild Mage) because it allows easy tracking and refenense to the more obscure spells.

[Download to continue reading...](#)

Deck of Wizard Spells (Advanced Dungeons and Dragons: The Official Dungeon Master Decks)  
Dungeons & Dragons V.3.5 Core Rulebook Set (Dungeons & Dragons d20 3.5 Fantasy Roleplaying, Three Book Slipcased Set) Dungeon Master's Guide II (Dungeons & Dragons d20 3.5 Fantasy Roleplaying Supplement) Dungeons & Dragons Dungeon Master's Guide: Roleplaying Game Core Rules, 4th Edition Dungeon Master's Guide: Core Rulebook II (Dungeons & Dragons) Witchcraft: The Ultimate Bible: The Definitive Guide on the Practice of Witchcraft, Spells, Rituals and Wicca (Witchcraft, Wicca, Spell Casting, Spells ... Candle Magik, Magik Spells, Magic Spells) The Complete Wizard's Handbook, Second Edition (Advanced Dungeons & Dragons: Player's Handbook Rules Supplement #2115 Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 4 - light novel (Is It Wrong to Pick Up Girls in a Dungeon?) Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 2 - light novel (Is It Wrong to Pick Up Girls in a Dungeon?) Coloring Books for Grownups Wizard of Oz: Vintage Coloring Books for Adults - Art & Quotes Reimagined from Frank Baum's Original The Wonderful Wizard of Oz Encyclopedia Magica (Advanced Dungeons and Dragons), Vol. 3: P-S Magic Encyclopedia, Vol. 2 (Advanced Dungeons and Dragons) Dungeoneer's Survival Guide (Advanced Dungeons and Dragons) 1991 Trading Cards Factory Set/Premier Edition

(Advanced Dungeons & Dragons, 2nd Edition) Advanced Dungeons & Dragons Player's Handbook, 2nd Edition Advanced Dungeons & Dragons, the Complete Book of Humanoids : Player's Handbook Rules Supplement The Complete Paladin's Handbook (Advanced Dungeons & Dragons, 2nd Edition, Player's Handbook Rules Supplement) Advanced Dungeons & Dragons Players: Players Handbook How to Build Floating Docks and Decks For Ponds Step by Step: Step by step guide with images and plans to build a floating dock pier and a farm pond deck. Healing with the Fairies Oracle Cards: Booklet and 44-Card Deck (Large Card Decks)

[Dmca](#)